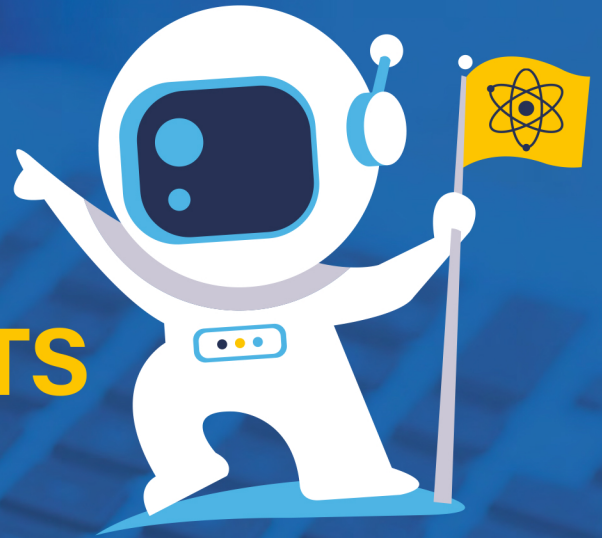


ACCELERATE SCIENCE ACHIEVEMENT FOR ALL STUDENTS

Motivate and empower students to excel in science using Penda Learning's gamified activities for grades 3–high school, hand crafted for Next Generation Science Standards (NGSS).



SUPPORT FOR TEACHERS/ADMINISTRATORS



AUTOMATED ACTIVITIES

With Penda's Pacing Assistance Service (PAS), we hand align the activities to your scope and sequence. Additionally, the activities are automatically assigned and graded, simplifying your workload.



PROGRESS MONITORING

Automated reports are provided to guide instruction, interventions and enrichment. The report suite includes progress, usage, line-item analysis, time spent and how the questions have been answered or even create your own custom reports. Mini-assessments are provided for each standard to check for understanding along with formative and summative assessments.



DIFFERENTIATION AND REMEDIATION

Standards-based assessments and comprehensive reports deliver data to help teachers identify student learning needs, guide Tier 1 class-wide instruction, monitor progress, and track the effectiveness of Tier 2 and Tier 3 interventions.



INCLUSIVE INSTRUCTION

Immersive reader allows students the reading support they need for complex science text. 60+ languages supported.

ENGAGING FOR STUDENTS



GAMIFIED LEARNING

Students choose their own avatar to represent their identity and earn points to customize their avatar with new features. Penda has used all the latest in gamification technology, from streaks and badges to leader boards, to provide students an interactive and fun experience.



INTERACTIVE TOOLS

Many different hands-on tools and simulations help deepen student knowledge and provide a chance to apply these concepts in the real world. This explorative and hands on approach supports the 5E Model and Inquiry-based learning.

TAKE SCIENCE LEARNING TO THE NEXT LEVEL



BASED ON PROVEN PEDAGOGY BACKED BY RESEARCH

At Penda we not only take science seriously, but we take the science of learning seriously and have utilized everything from Webb's Depth of Knowledge levels to expand a student's skill set to Piaget's scaffolding, as well as Vygotsky's Zone of Proximal Development to offer students skill building experiences; all with a gamified twist.



MAKING SCIENCE ACCESSIBLE TO ALL

- Immersive Reader empowers struggling readers, as well as allows text and read-aloud in 60+ languages.
- Great for ESL/SLL students.

SIMPLIFIES DATA DRIVEN INSTRUCTION FOR TEACHERS AND ADMINISTRATORS AND ALLOWS FOR RTI/MTSS FOR ALL ABILITY LEVELS

Penda helps teachers differentiate instruction with scaffolded activities for every NGSS performance expectation and Florida SASS and Texas TEKs. As students work through activities, they receive immediate feedback on which questions they got right and which they answered incorrectly so they can focus their learning and build their knowledge.



What I like is that Penda really does cater to kids of all ability levels.

- Ryan Widdowson, Supervisor of Federal Programs



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